

Diagrammatic Negative Information

Vincent Abbott

College of Engineering, Computing and Cybernetics
Australian National University
Canberra, ACT, Australia
Vincent.Abbott@anu.edu.au

Gioele Zardini

Laboratory for Information and Decision Systems
Massachusetts Institute of Technology
Cambridge, MA, USA
gzardini@mit.edu

The flow of information through a complex system can be readily understood with category theory. However, negative information (e.g., what is *not* possible) does not have an immediately evident categorical representation. The formalization of categories using unconventional composition addresses this issue, and lets imposed limitations on categories be considered. However, traditional categories abandon core categorical constructs and rely on extensive mathematical development. This creates a divide between the consideration of positive and negative information composition. In this work, we show that negative information can be considered in a natural categorical manner. This is aided by functor string diagrams, a novel flexible diagrammatic approach that can intuitively show the operation of hom-functors and natural transformations in expressions. This insight reveals how to consider the composition of negative information with foundational categorical constructs without relying on enrichment. We present diagrammatic means to consider not only categories, but preorders more broadly. This paper introduces diagrammatic methods for the consideration of triangle inequalities and co-designs **DP/Feas_{Bool}**, showing how important cases of negative information composition can be categorically and diagrammatically approached. In particular, we develop systematic tools to rigorously consider imposed limitations on systems, advancing our mathematical understanding, and present intuitive diagrams which motivate widespread adoption and usage for various applications.

1 Introduction

Category theory is the formal study of composition. Morphisms express how components can be connected, and thus represent various “paths” which can be taken. Morphisms show both that objects can be linked and, given the multitude morphisms possible, associate these links with information.

However, practical applications often need to consider negative (complementary) information (e.g., paths that are not possible). In trying to design or plan a connection between certain states, it is important to consider minimality, and impossibilities from which to work. This concept of negative information is central to widely used techniques such as Dijkstra’s algorithm or A* search [5].

However, negative information has a peculiar composition structure. A limitation on $a \rightarrow b$ carries through to paths $b \rightarrow c$ and $a \rightarrow c$, which does not match typical categorical structure. This follows from paths $b \rightarrow c$ and $a \rightarrow c$ being composable into $a \rightarrow b$ routes, hence, a ban on the former imposes itself on the latter. This is not in accordance with standard category theory which has $a \rightarrow b$ compose with morphisms to a or from b .

Nategories, recently introduced in [3], offer a means to consider these effects by introducing additional mathematical structure to categories, abandoning the general rule that morphism + morphism \rightarrow morphism and adding “norphisms”, representing bans, which follow morphism + norphism \rightarrow norphism, representing carry through effects. Certain norphisms can be considered purely categorical using an enriched construct on the mathematically advanced **PN** (positive-negative) category.

Diagrammatic category theory maps categorical properties onto diagrams, associating algebraic rules of categories with the manipulation of diagrams [13]. This is central to monoidal string diagrams, whose categorical structure corresponds exactly to diagrams with graphical isomorphism rules. However, traditional monoidal string diagrams are limited to expressing simple connections between objects and morphisms, and are not able to readily represent functors and natural transformations, which requires further constructs [9, 10, 12].

String diagrams developed by Marsden and Nakahira [9, 10, 12] represent categories with colored regions, associating functors to the boundaries of regions and natural transformations to the intersection of boundaries. This graphically encodes the behavior of functors and natural transformations through similar intuitive isotopy rules. However, they are designed with to focus on algebraic constructs such as monoids, Kan extensions, and adjunctions, but lack the flexibility to be used for or to give insight for applied category theory.

Functor string diagrams are a novel approach which streamline string diagrams using solid principles which ensure that complex diagrams are decipherable [2]. They are used as the mathematical foundations of neural circuit diagrams for machine learning [1]. However, they can also be used to consider abstract algebraic ideas in an intuitive manner and, as we will soon show, the manipulation of natural transformations and hom-functors they encourage are the key to revealing how foundational category theory can encompass morphisms and negative information.

2 Background

2.1 Categories

The current means of considering negative information in a category is with *categories*. Categories are categories embedded with additional elements, called morphisms, with atypical composition rules.

Definition 1 (Category). A locally small *category* \mathbf{C} is a locally small category with the following additional structure. For each pair of objects $a, b \in \text{Ob}_{\mathbf{C}}$, in addition to the set of morphisms $\text{Hom}_{\mathbf{C}}(a; b)$, we also specify:

- A set of morphisms $\text{Nom}_{\mathbf{C}}(a; b)$.
- An *incompatibility relation*, which we write as a binary function

$$i_{ab} : \text{Nom}_{\mathbf{C}}(a; b) \times \text{Hom}_{\mathbf{C}}(a; b) \rightarrow 2. \quad (1)$$

For all triples a, b, c , in addition to the morphism composition function

$$\circ_{abc} : \text{Hom}_{\mathbf{C}}(a; b) \times \text{Hom}_{\mathbf{C}}(b; c) \rightarrow \text{Hom}_{\mathbf{C}}(a; c), \quad (2)$$

we require the existence of two **inexact** morphism composition functions

$$\begin{aligned} \bullet_{abc} &: \text{Hom}_{\mathbf{C}}(a; b) \times \text{Nom}_{\mathbf{C}}(a; c) \rightarrow \text{Nom}_{\mathbf{C}}(b; c), \\ \blackleftarrow_{abc} &: \text{Nom}_{\mathbf{C}}(a; c) \times \text{Hom}_{\mathbf{C}}(b; c) \rightarrow \text{Nom}_{\mathbf{C}}(a; b), \end{aligned} \quad (3)$$

and we ask that they satisfy two ‘‘equivariance’’ conditions:

$$i_{bc}(f \bullet_{abc} n, g) \Rightarrow i_{ac}(n, f \circ_{abc} g), \quad (\text{equiv-1})$$

$$i_{ab}(n \blackleftarrow_{abc} g, f) \Rightarrow i_{ac}(n, f \circ_{abc} g). \quad (\text{equiv-2})$$

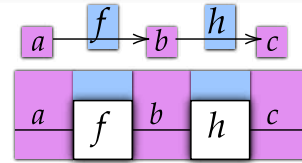
As can be seen, this construction extends typical categories, abandoning the universal notion of composition in order to consider negative information. However, using a novel diagrammatic approach, we can show these two forms of composition to be the natural interactions between hom-functors and functions $\mathbf{C}(a, b) \rightarrow 2$ in the category **Set**.

2.2 Functor String Diagrams

To understand these constructs better, we use functor string diagrams, a novel diagrammatic method tailored to expressing the behavior of functors and natural transformations within a category. We show these in Figure 1. Diagrams are partitioned into *vertical* sections, each associated to an object or morphism. Functors are represented by functor wires passing over relevant objects and morphisms, which intuitively modify the underlying objects or morphisms while encoding the preservation of composition.

Figure 1: Functor string diagrams show categorical expressions by composing vertical sections, each of which represents an object or a morphism.

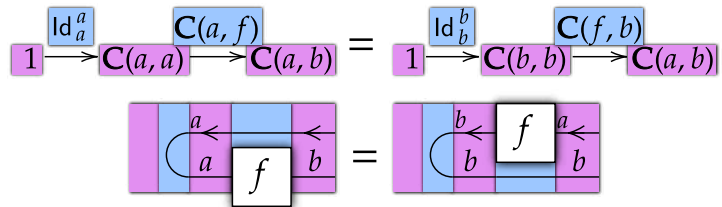
Categorical expressions are organized as morphisms acting on valid objects. Functor string diagrams expressions with vertical sections, which either represent objects or morphisms.



Hom-functors are represented by a wire with a leftward arrow labeled with the relevant object. Natural transformations between hom-functors $\mathbf{C}(c, _) \rightarrow \mathbf{C}(a, _)$ correspond to morphisms $f : a \rightarrow c$ by the Yoneda lemma. As shown in Figure 2, natural transformations are drawn on the functor wire, encoding their ability to pass over underlying morphisms while maintaining equivalence.

Figure 2: For more complex expressions, we develop equivalent expressions for certain morphisms which implement algebraic rules in a graphically intuitive manner.

For more complex operations, we develop equivalent expressions for certain morphisms which implement algebraic rules in a graphically intuitive manner.

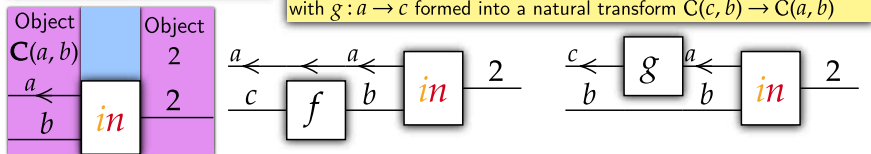


Consider that morphisms are defined by their interaction with $i_{ab} : \mathbf{Nom}_{\mathbf{C}}(a; b) \times \mathbf{Hom}_{\mathbf{C}}(a; b) \rightarrow 2$. Currying i_{ab} , we see that a morphism $n \in \mathbf{Nom}_{\mathbf{C}}(a; b)$ corresponds to a function $in : \mathbf{Hom}_{\mathbf{C}}(a; b) \rightarrow 2$. This lets us consider the curried form of morphisms, $in : \mathbf{Hom}_{\mathbf{C}}(a; b) \rightarrow 2$, as morphisms $\mathbf{C}(a, b) \rightarrow 2$ in the category **Set**.

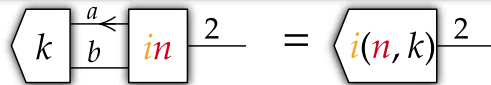
This reveals two manners that morphisms can interact with $\mathbf{C}(a, b) \rightarrow 2$, as morphisms $\mathbf{C}(c, b)$ with a $\mathbf{C}(a, _)$ functor applied, or natural transformations mapping $\mathbf{C}(c, _) \rightarrow \mathbf{C}(a, _)$ over an underlying b object wire.

Figure 3: We can re-express morphism and their exact composition with morphisms using functor string diagrams.

A curried morphism corresponds to a map $\mathbf{C}(a, b) \rightarrow 2$. This morphism can be composed with morphisms in \mathbf{C} by morphisms $f : c \rightarrow b$ with a hom-functor $\mathbf{C}(a, _)$ applied, or it can be composed with $g : a \rightarrow c$ formed into a natural transform $\mathbf{C}(c, b) \rightarrow \mathbf{C}(a, b)$



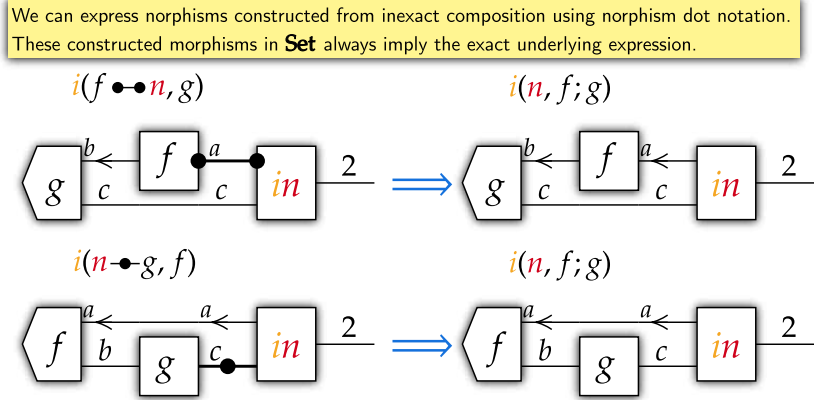
We draw elements $k : 1 \rightarrow \mathbf{C}(a, b)$ as pointed pentagons and 1 object wires are not drawn. This means that the evaluation of $k; in : 1 \rightarrow 2$ can be drawn as,



The shape of inexact nategorical compositions are the same as the above. Inexact category composition yields $\dashv_{abc} : \mathbf{Hom}_{\mathbf{C}}(a; b) \times \mathbf{Nom}_{\mathbf{C}}(a; c) \rightarrow \mathbf{Nom}_{\mathbf{C}}(b; c)$ and $\dashv_{abc} : \mathbf{Nom}_{\mathbf{C}}(a; c) \times \mathbf{Hom}_{\mathbf{C}}(b; c) \rightarrow \mathbf{Nom}_{\mathbf{C}}(a; b)$. To uniquely express these, we require reference to the constituent morphism (morphism in

C) and morphism (corresponding to a function $\text{Hom}_{\mathbf{C}}(a; b) \rightarrow 2$). We do this by copying the shape of the above exact compositions, but draw the morphism composition symbols on the connecting wires, indicating that we are not performing a typical composition. The equivariance condition, then, is implemented by stating that these inexact compositions imply the exact compositions.

Figure 4: We use dotted thick wires to indicate morphisms produced from inexact morphism composition. Note that inexact composition implies exact composition.



So far, we have developed diagrammatic tools to represent categories. However, we have relied on implications instead of pure equivalence of expressions, meaning the application of categorical algebra is unclear. In the next section, we will provide tools to diagrammatically view preorders as transforms which are pure equivalences. This perspective allows preorders to be understood as equivalences, avoiding the complexities of 2-category algebra.

3 Diagrammatic Preorders

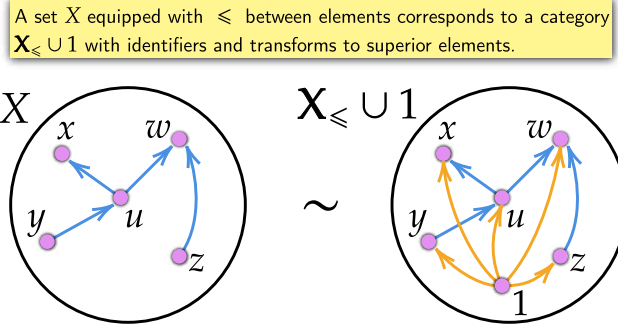
Preorders have second-order categorical structure. This complicates the mathematics, and makes expressions and algebra confusing to understand. This complexity obfuscates the insights preorders offer and hampers their broader application despite their utility for understanding design and trade-offs in engineered systems among other fields (see Section 5).

Here, we introduce a diagrammatic means of considering preorders and 2-categories more generally with functor string diagrams, letting them be simultaneously be considered along with the hom-functors and natural transformations we will frequently use. This makes the insights they offer easier to perceive. This diagrammatic framework intuitively captures morphisms and co-designs $\mathbf{DP}/\mathbf{Feas}_{\mathbf{Bool}}$ in a straightforward manner. This both aids mathematical rigor by motivating the use of theoretical tools indicated by diagrams and encourages adoption for applied cases given the clear manner in which diagrams enable ideas to be expressed.

Preorders. Preorders \mathbf{X}_{\leq} are a generalization of \leq relationships. A set X with internal preorders can be expressed as a category \mathbf{X}_{\leq} where objects are elements and morphisms are \leq relationships. This encodes for the fact that elements exhibit $x \leq_x^x x$, the identity relationship, and that $x \leq_y^x y$ and $y \leq_z^y z$ implies there is a relationship $x \leq_z^x z$. These correspond to morphisms $\mathbf{X}_{\leq}(x, x)$ and composition $\mathbf{X}_{\leq}(x, y) \times \mathbf{X}_{\leq}(y, z) \rightarrow \mathbf{X}_{\leq}(x, z)$.

Preorders as Transforms. To maintain consistent types, we introduce an initial object 1 such that each object x of $\mathbf{X}_{\leq} \cup 1$ has a unique identifying morphism $x_x^1: 1 \rightarrow x$. Then, \leq_y^x relationships let us compose $y_y^1 = x_x^1; \leq_y^x$, mapping from the unique identifier for x to the unique identifier for y .

Figure 5: A set with preorder structure can be expressed as a category where morphisms correspond to \leq relationships. This allows for the transformation of objects into superior ones. With a unique identifier from an initial object 1, we can fix types and state that $y_y^1 = x_x^1; \leq_x^x$.



Preorders of Hom-Sets. In our case, we desire preorders *within* hom-sets, $\mathbf{C}(a, b)_{\leq} \cup 1$. We associate each hom-set $\mathbf{C}(a, b)$ with a pre-ordered set $\mathbf{C}(a, b)_{\leq} \cup 1$ where morphisms $f, g, \dots \in \mathbf{C}(a, b)$ are objects $f, g, \dots \in \mathbf{C}(a, b)_{\leq} \cup 1$ with transforms to superior elements and with an identifying morphism $f_f^1 : 1 \rightarrow f$ for each member.

In a functor string diagram, we typically express $g : a \rightarrow b$ with the symbol “ g ”. However, we can also identify it by the identifying morphism $g_g^1 : 1 \rightarrow g$ in the category $\mathbf{C}(a, b)_{\leq} \cup 1$. Then, using $g_g^1 = f_f^1; \leq_g^f$, we can substitute this identifier g_g^1 with f_f^1 and the noted transformation \leq_g^f .

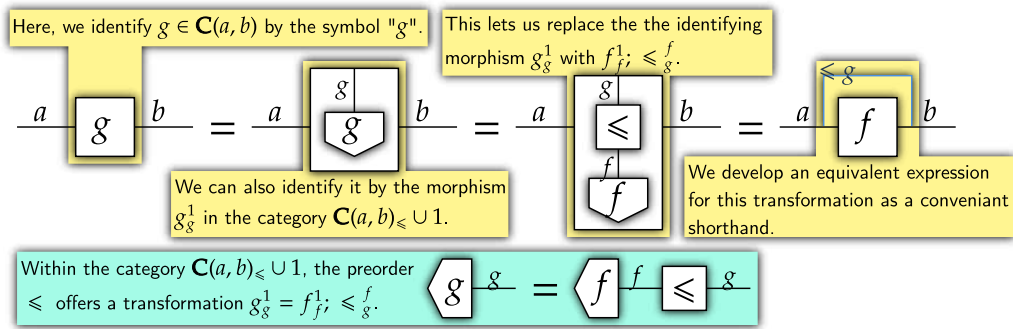


Figure 6: Using a series of re-expressions, we can intuitively show superior morphisms as equivalent to a transform of another.

Two-Categories. Consistent pre-orders on hom-sets in a category carry through. If $f \leq g$ for $f, g \in \mathbf{C}(a, b)$, and $k \leq h$ for $k, h \in \mathbf{C}(b, c)$, then we have $\leq_{g;h}^{f;k}$ in $\mathbf{C}(a, c)_{\leq}$. This requires \mathbf{C} to have monotonic non-decreasing morphisms. Between adjacent pre-ordered hom-sets, we establish a bifunctor $\uparrow_{abc} : \mathbf{C}(a, b)_{\leq} \cup 1 \times \mathbf{C}(b, c)_{\leq} \cup 1 \rightarrow \mathbf{C}(a, c)_{\leq} \cup 1$ where $\uparrow(1, 1) = 1$, which implements composition of morphisms, and which is associative with respect to subsequent compositions.

Therefore, a consistent pre-order on hom-sets of a monotonic non-decreasing category implements the monotonic non-decreasing property that $f \leq g \rightarrow h; f \leq h; g$ categorically, by virtue of $\leq_h^h \uparrow \leq_g^f$ yielding a transform $\leq_{h;g}^{h;f}$ in $\mathbf{C}(a, c)_{\leq} \cup 1$. This grants a two-category, and we show this in Figure 7.

Just as in algebraic manipulation of \leq , we are often more interested in the fact that a pre-order exists between expressions rather than the exact details of that preorder. So far, we have developed tools to view preorders as transforms, and have integrated these tools into the vertical sections of functor string diagrams. Now, we can confidently state lossy inequality expressions using diagrammatic categories. When we state $f \leq g$ for morphisms $a \rightarrow b$, we mean that there exists a transform \leq_g^f between those morphisms in the preordered category $\mathbf{C}(a, b)$.

Figure 7: We have composition between two-morphisms from adjacent hom-sets.

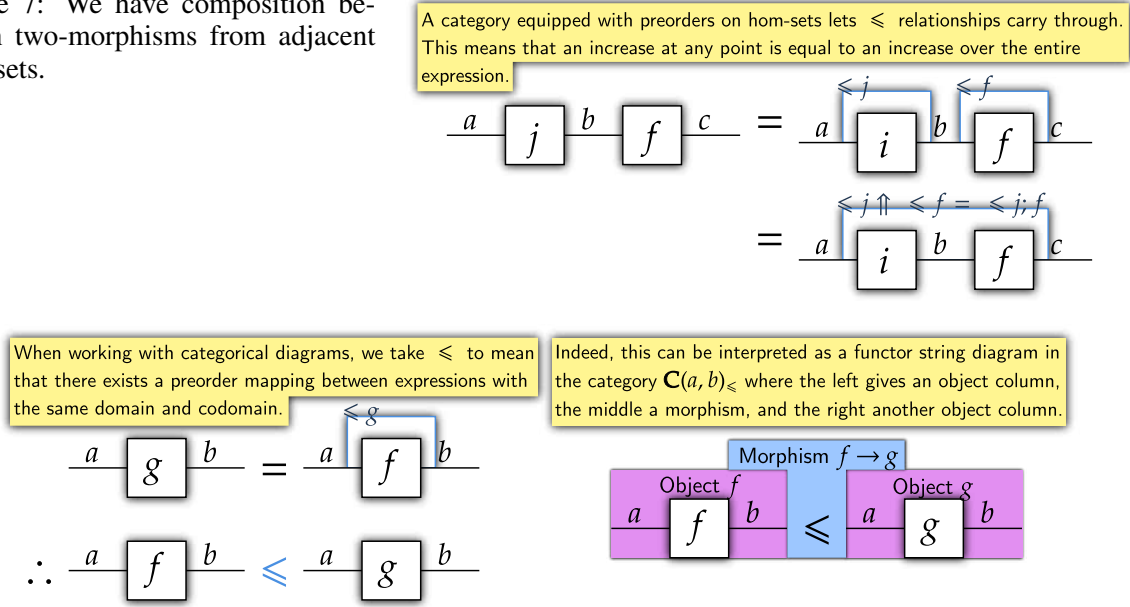


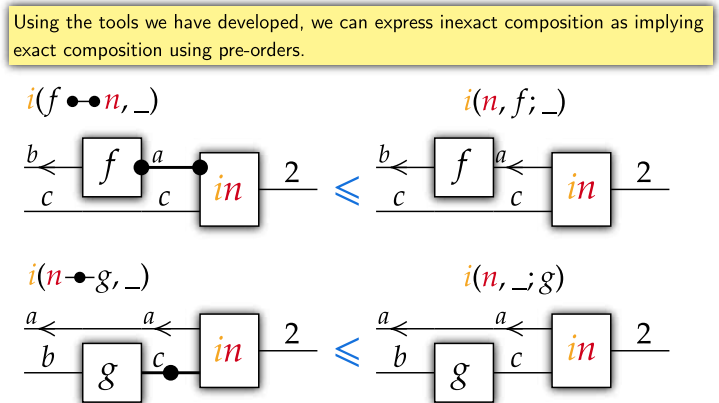
Figure 8: We use \leq to state that a transform exists. This lets clearly and readily manipulate various algebraic expressions.

3.1 Morphisms as Preorders

We can now get to describing morphisms as purely categorical constructs by encoding the equivariance condition as a preorder as in Figure 9. Furthermore, this preorder presentation encodes for the additional rule that bans described by morphisms are expansive, banning a set of morphisms and all others which are superior. This encodes for f being infeasible implying that g is as well, should $f \leq g$, limiting the search space of un-banned morphisms. Therefore, we not only present morphisms in a more streamlined traditional categorical manner, but also present them more formally.

First, recognize that the set 2_{\leq} has a pre-order structure $0 \leq 1$, which is akin to implication. Thus, we can simply state the equivariance of inexact composition as a pre-order transform. Furthermore, as this is an expression in a pre-ordered category with monotonic non-decreasing morphisms, the expansiveness property of pre-orders is naturally implemented.

Figure 9: Using functor string diagrams and preorders, we give categorical meaning to the equivariance condition as shown in Figure 4.



Therefore, we have captured all the structure of categorical negative information diagrammatically.

4 Applications of Diagrammatic Morphisms

In addition to streamlining the theory of negative information by employing intuitive diagrams, diagrammatic category theory enables theorems to be intuitively seen enhancing our understanding during applications. Here, we will cover cases from the original categories paper, including negative information stemming from the triangle inequality and co-designs, and show how diagrams can provide greater insight while offering a platform for clear communication which motivates wider adoption.

4.1 The Triangle Inequality

Triangle inequalities abound in many cases, as knowledge of a set of processes to be completed almost necessarily indicates that some holistic approach may exist which performs them collectively. This yields relationships of the form $L(f;g) \leq L(f) + L(g)$ in many cases, such as the processing of probabilistic grammars [8], or the construction of neural networks, as two layers trained separately will yield a worse loss than training them together [6, 7]. Therefore, these compositional constructs are of particular interest.

Furthermore, we often have concepts of minimum distance. For example, in path-finding we have a Euclidean “as the crow flies” distance which is necessarily shorter than all possible paths. These underestimates or admissible heuristics are of particular interest to A* search or Dijkstra’s algorithm and can yield a generalized means to solve problems in a variety of fields. This generality of composition indicates that category theory would be an appropriate method of analysis, however, these applications rely on understanding negative information and how the *inability* to form a composition propagates through composition rules. Hence, typical categorical approaches are insufficient and, instead, categories are necessary. We need a method of considering how a minimum on one hom-set propagates given knowledge of possible paths in others.

In this section, we show how diagrammatic category theory can clearly dissect the algebra of triangle inequalities and subsequently yield a form of morphism composition. The brevity of this section highlights the utility of the tools we have developed, they allow for the fundamental positive and negative compositional structure of systems to be clearly seen, a significant advantage over current methods and a substantial inroad towards considering this class of applied compositional problems in a universal, categorical manner.

We start by taking the triangle inequality — $L(f;g) \leq L(f) + L(g)$ for some generally defined $L : \mathbf{C}(a,b) \rightarrow \mathbf{R}$ — and considering it diagrammatically as in Figure 10. This allows us to rearrange it so that we get an expression over all elements f as morphisms of $\mathbf{Set}(1, \mathbf{C}(a,b))$. As this expression holds for all elements, it fully identifies the function in \mathbf{Set} which operates on.

We can take the negative of both sides to arrive at something with a similar form to morphism inexact compositions shown in Figure 9. In Figure 11, we see that we can define inexact composition with a domain object \mathbb{R} rather than 2 . Nonetheless, this expression is clearly defined and is analogous to the categorical structure we have established so far. We see here an advantage of the general approach we have used, allowing negative information to be generalized.

Within a consistent pre-ordered category with monotonic non-decreasing morphisms, we can safely compose additional morphisms onto the above expressions, preserving the pre-order structure. A lower bound μ on the distance L between objects a and c can be implemented by a morphism $(-L); (\geq -\mu) : \mathbf{C}(a,c) \rightarrow 2$. We can inherit the inexact composition from Figure 11 as shown in Figure 12, deriving a morphism in a category with a triangle inequality.

With this algebra, we clearly see how the \leq expression related to the triangle inequality in Figure 10 becomes associated to a morphism by composition with monotonic non-decreasing morphisms in \mathbf{Set}_{\leq} as in Figure 12. The tools we have used so far are all purely categorical and largely straightforward. Nonetheless, we are able to derive a morphism and the propagation of negative information concerning some ban on morphisms.

Figure 10: The triangle inequality can be rearranged categorically, yielding a \leq expression. This, of course, can be viewed as a transform within the category $\mathbf{Set}(\mathbf{C}(a, b), \mathbb{R})_{\leq} \cup 1$.

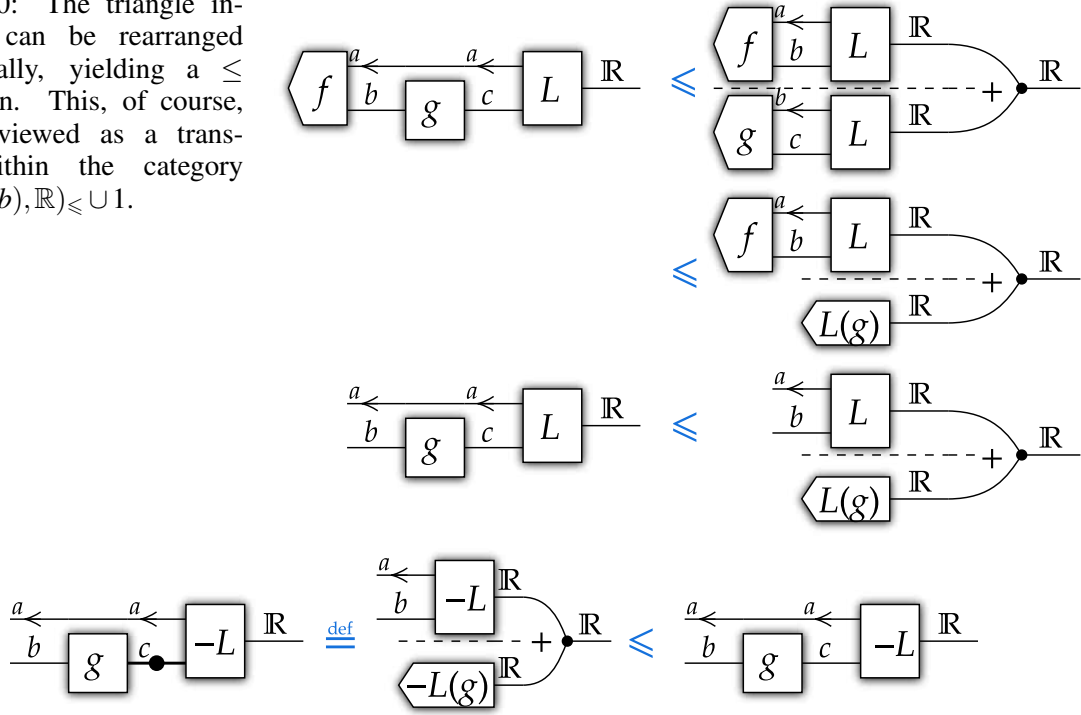
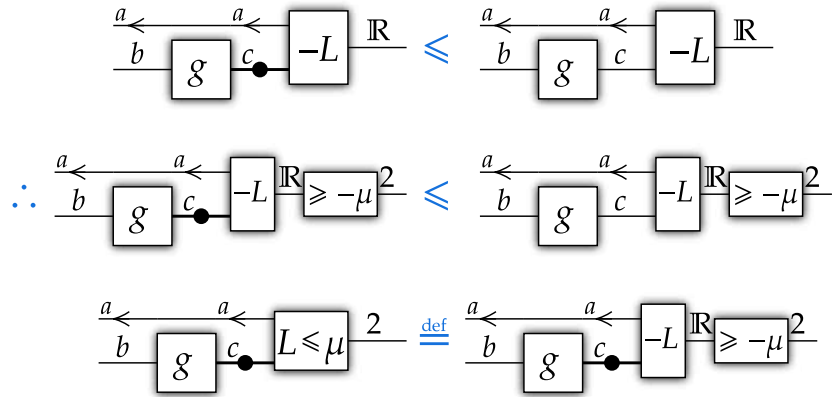


Figure 11: We can define inexact composition between a morphism $g : b \rightarrow b$ and $\mathbf{C}(a, c) \rightarrow \mathbf{R}$ as we have a \leq relationship.

Figure 12: We can modify the inexact composition in Figure 11 to give inexact composition with codomain object 2 by using the monotonic non-decreasing morphism $\leq -\mu$. This gives inexact composition mapping to 2, yielding morphism composition.



This shows the applied utility of the tools we have developed, and their potential to be further developed to be applied to a host of domains. Furthermore, we see that negative information is—indeed—purely categorical, emphasizing the usefulness of category theory even for considering what may seem to be atypical forms of composition.

5 Diagrammatic Co-designs

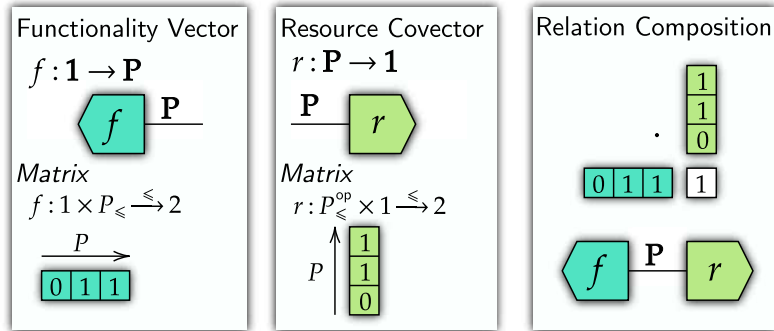
Complex systems co-design is an exciting avenue for applied category theory [4, 14]. Interestingly, they have powerful diagrammatic semantics. They describe the relationship between resources and processes, encoding how functionality demands relate to provided resources. This can be applied to solve a wide range of design optimization problems, with applications in autonomy, mobility, and automotive [15, 17, 18, 16, 11].

Co-designs are a domain where considering negative information is critical. As they relate to the available resources and demanded functionalities of a system, we often want to utilize the knowledge that some process is known to be impossible. A basic example is the knowledge that physical mass or energy cannot be created. These limitations are morphisms — a restriction on the morphisms $\mathbf{P} \rightarrow \mathbf{Q}$. These limitations have flow on affects to other objects as, otherwise, the bans they impose can be circumvented. This negative information can be considered with traditional categories by establishing special composition rules.

However, we can show that co-designs accept negative information in a far more natural, and more categorical, manner. Indeed, by employing the insights of diagrams, we find that co-designs accept internal morphisms, meaning that all bans are represented as morphisms within the category itself. This insight allows us to use traditional codesign solving tools to investigate and consider negative information.

Co-designs \mathbf{DP} is a relations category where objects \mathbf{P} are Boolean vector spaces indexed by the set P and morphisms d are relations between vector spaces, employing typical relation contraction as composition. \mathbf{DP} is distinct, however, in that the Boolean matrices which correspond to relations have a particular pre-ordered structure as shown in Figure 13. Vectors, objects corresponding to output codomains, represent functionality requirements and have a non-decreasing structure. This represents some functionality requirement being satisfied by superior resources. Covectors, objects corresponding to input domains, represent resource availabilities and have a non-increasing structure. The contraction of vectors and covectors, therefore, answers whether some functionality requirement (or more) is found in the available pool of resources (or less).

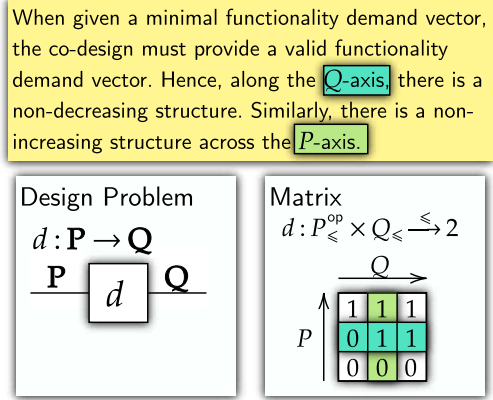
Figure 13: Just as in monoidal string diagrams [13], we do not draw the unit object $\mathbf{1}$, corresponding to the Boolean vector space with a single value. Functionality requirements are morphisms $f : \mathbf{1} \rightarrow \mathbf{P}$ and resource availabilities are morphisms $r : \mathbf{P} \rightarrow \mathbf{1}$. Contraction indicates whether the requirements are satisfied by the available resources. This is also satisfied by superior functionality being satisfied by inferior resources.



Morphisms $d : \mathbf{P} \rightarrow \mathbf{Q}$ are design problems which process resources. Therefore, they map a functionality requirement in P , $f : \mathbf{1} \rightarrow \mathbf{P}$, to a functionality requirement in Q , $f; d : \mathbf{1} \rightarrow \mathbf{Q}$. Similarly, they map a pool of available resources in Q , $r : \mathbf{Q} \rightarrow \mathbf{1}$, to a pool of available resources in P , $d; r : \mathbf{P} \rightarrow \mathbf{1}$. This is achieved by standard relation composition. These relations must, upon composition, produce valid non-decreasing vectors and valid non-increasing covectors. Therefore, their corresponding Boolean matrices must have a structure $d : P_{\leq}^{\text{op}} \times Q_{\leq} \xrightarrow{\leq} 2$ such that contraction along either axis yields the appropriate pre-ordered structure, as shown in Figure 14.

Relations can be understood as linear operations where addition is replaced by \vee and multiplication by \wedge . We can understand the truth value of output indexes as whether a corresponding interaction between non-negative linear operations would yield non-negative values at those locations. From this, it follows that all the rules of manipulating linear operations are present. Furthermore, as both \vee and \wedge are monotonic non-decreasing, relations are always monotonic non-decreasing. Therefore, \mathbf{DP} , as a subcategory of relations, has all monotonic non-decreasing morphisms. As inputs (functionality demanded) increases, so does the output (available resources required).

Figure 14: Morphisms in **DP** are co-designs, relations between Boolean vector spaces. They are ensured to provide valid functionality vectors and availability covectors by having a monotonic non-decreasing structure across the codomain axis and a monotonic non-increasing structure across the domain axis.

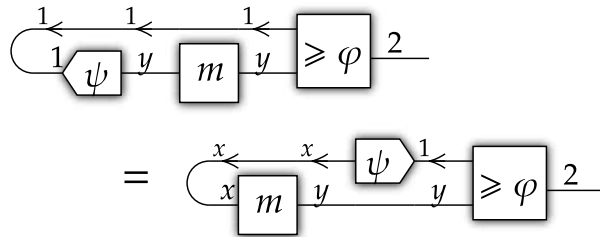


Norphisms in Co-design. The nature of norphisms in co-designs states impossibility results, e.g., that some functionality demand cannot be achieved by some pool of available resources. For instance, we can state that $f : \mathbf{1} \rightarrow \mathbf{Q}$ cannot be provided by $\varphi : \mathbf{P} \rightarrow \mathbf{1}$ (the objects $\mathbf{1}$ correspond to Boolean vector spaces 2^1) with any choice of design problem $d : \mathbf{P} \rightarrow \mathbf{Q}$.

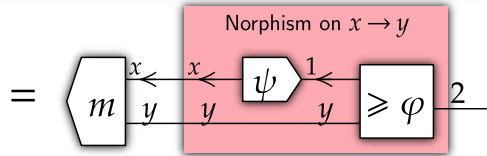
Generally, for a locally small category \mathbf{C}_{\leq} with a separating object $\mathbf{1}$ (meaning morphisms $x \rightarrow _$ are uniquely identified by the composition with the set of morphisms $\mathbf{1} \rightarrow x$), we have a faithful hom-functor into set $\mathbf{C}_{\leq}(\mathbf{1}, _) : \mathbf{C}_{\leq} \rightarrow \mathbf{Set}_{\leq}$. The preorder on $\mathbf{1} \rightarrow y$ can be used to generate a predicate $(\geq \varphi) : \mathbf{C}_{\leq}(\mathbf{1}, y) \rightarrow 2$ for some $\varphi : \mathbf{1} \rightarrow y$. We can use this to test the statement “is $\psi; m \geq \varphi$?”. With the algebra of hom-functors [2], we rearrange this expression to get a generic “performance norphism” $\mathbf{C}_{\leq}(x, y) \rightarrow 2$ as in Figure 15.

Figure 15: For a locally small category \mathbf{C}_{\leq} with a separating object, we can construct a performance norphism which bans all morphisms $x \rightarrow y$ which return φ or greater for some input $\psi : \mathbf{1} \rightarrow x$.

We can state "is $f; m \geq \varphi$?" using a diagrammatic categorical expression. We functor into \mathbf{Set}_{\leq} as $\geq \varphi$ is a morphism $\mathbf{C}_{\leq}(\mathbf{1}, _) \rightarrow \mathbf{Set}_{\leq}$.



We see that this yields a norphism in \mathbf{Set}_{\leq} banning all morphisms in $\mathbf{C}_{\leq}(x, y)$ which can produce more than or equal to φ from ψ .



Therefore, we see that norphisms of the type we desire which place some limit on performance can be naturally constructed from hom-functors and natural transformations. Co-designs are relations and, therefore, have linear structure as their objects are fundamentally vector spaces and their composition is fundamentally matrix multiplication with all positive values, albeit ignoring the magnitude of those values. Therefore, they are closed categories with access to internal hom-functors, transpositions, and monoidal products.

However, we are required to fix types to ensure that the correct pre-order structure is present within the functionality demand vector spaces and resource availability provision covector spaces. This is achieved by having the monoidal unit $\eta_{\mathbf{P}} : \mathbf{1} \rightarrow \mathbf{P}^{\text{op}} \otimes \mathbf{P}$, which provides transposes, switch \mathbf{P} to a dual object \mathbf{P}^{op} [13]. By transposing and swapping the order of P_{\leq} , we get well-defined transposed design problems as shown in Figure 16.

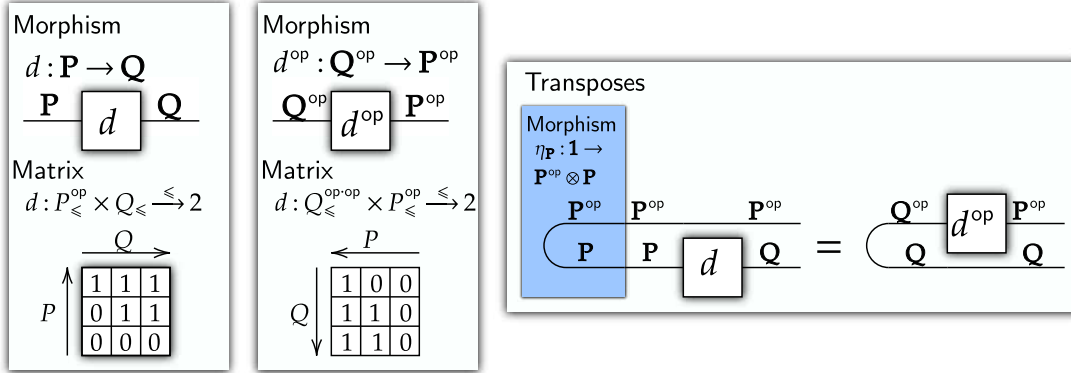
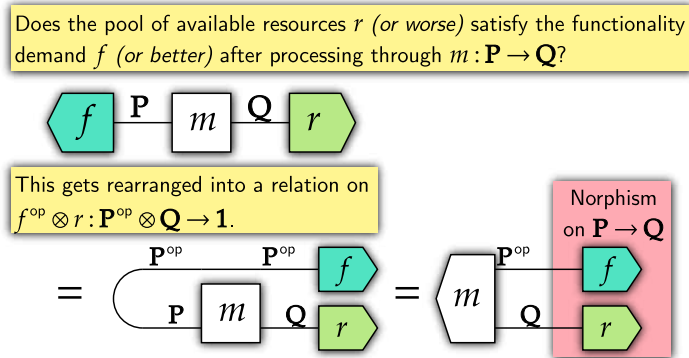


Figure 16: Within linear categories, we have internal hom-functors provided by outer \vee -products. Transposed design problems on product axes offer natural transformations.

Using (op)monoidal products for internal hom-functors and transposes for natural transformations, we can construct the performance morphism *within* \mathbf{DP} as show in Figure 17. The separating object in \mathbf{DP} is $\mathbf{1}$, the vector space consisting of one Boolean value. The $\psi : \mathbf{1} \rightarrow x$ morphism is $f : \mathbf{1} \rightarrow \mathbf{P}$ while the $\varphi : \mathbf{1} \rightarrow y$ morphism against which we test is $r : \mathbf{Q} \rightarrow \mathbf{1}$. The performance morphism $\mathbf{C}_{\leq}(x, y) \rightarrow 2$ corresponds to a design problem $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$. Therefore, the performance morphism asks if $m : \mathbf{P} \rightarrow \mathbf{Q}$ (transposed into $\mathbf{1} \rightarrow \mathbf{P}^{\text{op}} \otimes \mathbf{Q}$) is able to achieve the functionality demand of f from the available resources of r . Furthermore, as relations are monotonic non-decreasing, morphisms $m : \mathbf{P} \rightarrow \mathbf{Q}$ which provide more functionality than f from r are also banned.

Figure 17: Relations offer all the tools to include a performance morphism internally.



Finally, as in Figure 18, we can take a \vee -sum of different performance morphisms $n = \vee_i (f[i]^{\text{op}} \otimes r[i])$ to get a relation $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$ which returns true if, for any i , the provided relation $m : \mathbf{P} \rightarrow \mathbf{Q}$ satisfies the functionality demand $f[i]$ with the resources $r[i]$. This process lets us construct any design problem $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$ as a combination of bans and to view these as norphisms.

The norphisms we have constructed exhibit propagation of negative information as this property follows from the axioms of categories. As displayed in Figure 19, a norphism on $\mathbf{P} \rightarrow \mathbf{Q}$ is a design problem $n : \mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$ and provides a hook for composition with design problems $e : \mathbf{P} \rightarrow \mathbf{R}$ or $g : \mathbf{R} \rightarrow \mathbf{Q}$ to form norphisms on $\mathbf{R} \rightarrow \mathbf{Q}$ and $\mathbf{P} \rightarrow \mathbf{R}$ respectively. These represent the fact that a ban

Figure 18: Any design problem $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$ can be viewed as a norphism banning design problems $\mathbf{P} \rightarrow \mathbf{Q}$ which can provide functionality $f[i]$ from available resources $r[i]$ for any constituent i .

With a set of paired functionality demands and available resource pools, we can construct a design problem $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$, or a norphism on $\mathbf{P} \rightarrow \mathbf{Q}$.

$$\frac{\mathbf{P}^{\text{op}}}{\mathbf{Q}} \left(\bigvee_i \frac{\mathbf{P}^{\text{op}}}{\mathbf{Q}} \begin{array}{c} f[i] \\ r[i] \end{array} \right) = \frac{\mathbf{P}^{\text{op}}}{\mathbf{Q}} \begin{array}{c} \text{Norphism} \\ \text{on } \mathbf{P} \rightarrow \mathbf{Q} \\ n \end{array}$$

on $\mathbf{P} \rightarrow \mathbf{Q}$ and the existence of a morphism such as $e : \mathbf{P} \rightarrow \mathbf{R}$ implies a ban on $\mathbf{R} \rightarrow \mathbf{Q}$ must be placed, otherwise composition with e would allow the ban to be circumvented. Norphisms composition in the case of co-designs, then, is exact.

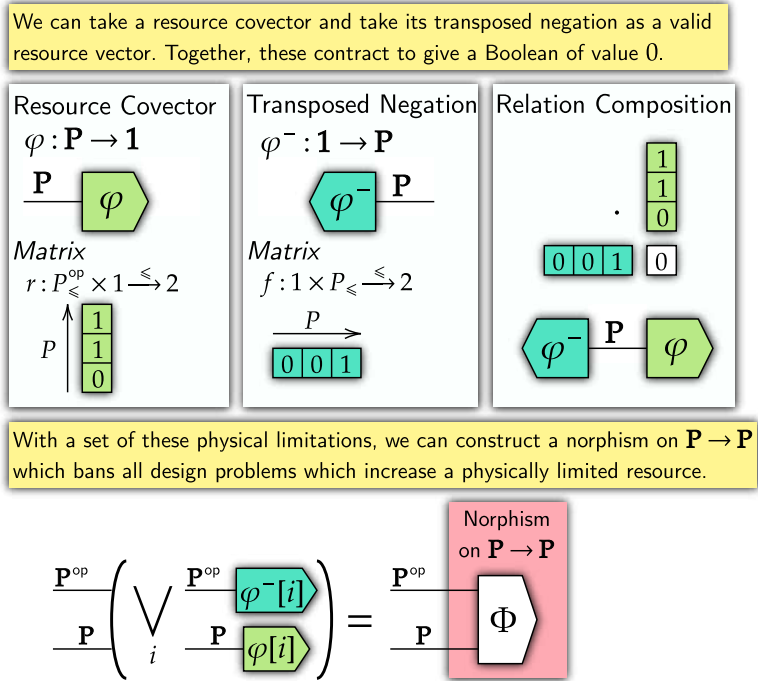
Figure 19: Norphisms on design problems $\mathbf{P} \rightarrow \mathbf{Q}$ are themselves design problems $\mathbf{P}^{\text{op}} \otimes \mathbf{Q} \rightarrow \mathbf{1}$. They can be composed with design problems to form other design problems of the form $_{}^{\text{op}} \otimes _{} \rightarrow \mathbf{1}$, which correspond to other design problems, showing how negative information has a natural categorical structure.

$$\begin{array}{c} \frac{\mathbf{R}^{\text{op}}}{\mathbf{Q}} \begin{array}{c} e^{\text{op}} \\ \mathbf{P}^{\text{op}} \end{array} \begin{array}{c} \text{Norphism} \\ \text{on } \mathbf{P} \rightarrow \mathbf{Q} \\ n \end{array} \\ \mathbf{Q} \end{array} = \frac{\mathbf{R}^{\text{op}}}{\mathbf{Q}} \begin{array}{c} \text{Norphism on } \mathbf{R} \rightarrow \mathbf{Q} \\ e^{\text{op}} \mathbf{P}^{\text{op}} \\ n \end{array}$$

$$\frac{\mathbf{P}^{\text{op}}}{\mathbf{R}} \begin{array}{c} \mathbf{P}^{\text{op}} \\ \mathbf{Q} \end{array} \begin{array}{c} \text{Norphism} \\ \text{on } \mathbf{P} \rightarrow \mathbf{Q} \\ n \end{array} = \frac{\mathbf{P}^{\text{op}}}{\mathbf{R}} \begin{array}{c} \text{Norphism on } \mathbf{P} \rightarrow \mathbf{R} \\ \mathbf{P}^{\text{op}} \\ \mathbf{Q} \\ g \\ n \end{array}$$

Norphism Schemas. This framework can also be used to implement physical resource constraints, wherein no composition of design problems can exist to expand a physical resource pool. Hence, a resource pool $\varphi : \mathbf{P} \rightarrow \mathbf{1}$ can never provide the functionality to recreate more than itself, $\varphi^+ : \mathbf{1} \rightarrow \mathbf{P}$. This can be directly achieved by the transposed negation converting the resource pool into a functionality pool, which we see in Figure 20. As there is no overlap between a pool and its transposed negation, this does not ban the identity. Instead, it bans all design problems which offer more than the identity between a resource and itself. We take a sum over all physically restricted components of the resource pool to implement a resource limitation norphism.

Figure 20: We obtain a functionality vectors which corresponds to just more than what an availability covector provides by a transposed negation. As a performance norphism, this implements a physical resource being unable to be increased by any design problem.



6 Conclusion

Our diagrammatic investigation of co-designs and negative information reveals how basic categorical constructs explain a number of complex properties. Co-designs are shown to ultimately be relations with a fundamental linear structure, thereby inheriting graphical manipulation by monoidal string diagrams which provides intuitive insight into complex algebra. Furthermore, as we have previously shown that norphisms arise from predicates over hom-sets, the closedness of the codesign category allows negative information to be considered internally. This leads to further natural properties. In the context of co-designs, then, this investigation reveals that category theory is just as capable of considering positive as negative information.

References

- [1] Vincent Abbott (2023): *Neural Circuit Diagrams: Robust Diagrams for the Communication, Implementation, and Analysis of Deep Learning Architectures*. Accepted to *Transactions on Machine Learning Research*. Available at <https://openreview.net/forum?id=RyZB4qXEgt>.
- [2] Vincent Abbott (2023): *Robust Diagrams for Deep Learning Architectures: Applications and Theory*. Honours Thesis, The Australian National University, Canberra.
- [3] Andrea Censi, Emilio Frazzoli, Jonathan Lorand & Gioele Zardini (2022): *Categorification of Negative Information using Enrichment*. In: *5th Annual International Applied Category Theory Conference (ACT)*, Glasgow, UK. Available at <https://arxiv.org/abs/2207.13589>.
- [4] Andrea Censi, Jonathan Lorand & Gioele Zardini (2024): *Applied Category Theory for Engineering*. Available at <https://bit.ly/3qQNrdR>. Work-in-progress book.
- [5] Daniel Delling, Peter Sanders, Dominik Schultes & Dorothea Wagner (2009): *Engineering Route Planning Algorithms*. In Jürgen Lerner, Dorothea Wagner & Katharina A. Zweig, editors: *Algorithmics of Large and Complex Networks: Design, Analysis, and Simulation*, Springer, Berlin, Heidelberg, pp. 117–139, doi:10.1007/978-3-642-02094-0_7. Available at https://doi.org/10.1007/978-3-642-02094-0_7.
- [6] Kaiming He, Xiangyu Zhang, Shaoqing Ren & Jian Sun (2015): *Deep Residual Learning for Image Recognition*. *CoRR* abs/1512.03385. Available at <http://arxiv.org/abs/1512.03385>. ArXiv: 1512.03385.

- [7] Kaiming He, Xiangyu Zhang, Shaoqing Ren & Jian Sun (2016): *Identity Mappings in Deep Residual Networks*, doi:10.48550/arXiv.1603.05027. Available at <http://arxiv.org/abs/1603.05027>. ArXiv:1603.05027 [cs].
- [8] Dan Klein & Christopher D. Manning (2003): *A parsing: fast exact Viterbi parse selection*. In: *Proceedings of the 2003 Conference of the North American Chapter of the Association for Computational Linguistics on Human Language Technology - Volume 1*, NAACL '03, Association for Computational Linguistics, USA, pp. 40–47, doi:10.3115/1073445.1073461. Available at <https://dl.acm.org/doi/10.3115/1073445.1073461>.
- [9] Dan Marsden (2014): *Category Theory Using String Diagrams*. CoRR abs/1401.7220. Available at <http://arxiv.org/abs/1401.7220>. ArXiv: 1401.7220.
- [10] Kenji Nakahira (2023): *Diagrammatic category theory*, doi:10.48550/arXiv.2307.08891. Available at <http://arxiv.org/abs/2307.08891>. ArXiv:2307.08891 [math].
- [11] Marc-Philippe Neumann, Gioele Zardini, Alberto Cerofolini & Christopher H. Onder (2024): *On the Co-Design of Components and Racing Strategies in Formula 1*. Available at <https://www.research-collection.ethz.ch/handle/20.500.11850/655029>.
- [12] Robin Piedeleu & Fabio Zanasi (2023): *An Introduction to String Diagrams for Computer Scientists*, doi:10.48550/arXiv.2305.08768. Available at <http://arxiv.org/abs/2305.08768>. ArXiv:2305.08768 [cs].
- [13] P. Selinger (2011): *A Survey of Graphical Languages for Monoidal Categories*. In Bob Coecke, editor: *New Structures for Physics*, Lecture Notes in Physics, Springer, Berlin, Heidelberg, pp. 289–355, doi:10.1007/978-3-642-12821-9-4. Available at <https://doi.org/10.1007/978-3-642-12821-9-4>.
- [14] Gioele Zardini (2023): *Co-Design of Complex Systems: From Autonomy to Future Mobility Systems*. Ph.D. thesis, ETH Zürich, Switzerland.
- [15] Gioele Zardini, Andrea Censi & Emilio Frazzoli (2021): *Co-design of autonomous systems: From hardware selection to control synthesis*. In: *2021 European Control Conference (ECC)*, Rotterdam, Netherlands, pp. 682–689, doi:10.23919/ECC54610.2021.9654960. Available at <https://ieeexplore.ieee.org/document/9654960>.
- [16] Gioele Zardini, Nicolas Lanzetti, Andrea Censi, Emilio Frazzoli & Marco Pavone (2023): *Co-Design to Enable User-Friendly Tools to Assess the Impact of Future Mobility Solutions*. *IEEE Transactions on Network Science and Engineering* 10(2), pp. 827–844, doi:10.1109/TNSE.2022.3223912. Available at <https://ieeexplore.ieee.org/abstract/document/9963724>.
- [17] Gioele Zardini, Dejan Milojevic, Andrea Censi & Emilio Frazzoli (2021): *Co-design of embodied intelligence: a structured approach*. In: *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, Prague, Czech Republic, pp. 7536–7543, doi:10.1109/IROS51168.2021.9636513. Available at <https://ieeexplore.ieee.org/document/9636513>.
- [18] Gioele Zardini, Zelio Suter, Andrea Censi & Emilio Frazzoli (2022): *Task-driven Modular Co-design of Vehicle Control Systems*. In: *2022 61th IEEE Conference on Decision and Control (CDC)*, IEEE. Available at <https://ieeexplore.ieee.org/abstract/document/9993107>.